

Youth For Human Rights Program Detail:

Please note - some program content has some mature themes and may depict or refer to, war, torture, killing or gunfire. Content has been chosen with a young audience in mind and these themes are presented mildly, however, we have provided a guide below so by booking the session, you acknowledge that you are aware of these mature themes may be present.

Time	ACMI Space	Session Title	Session Synopsis	Speakers	Notes
MORNING PLENARY:					
OPENING KEYNOTE					
9.30am - 10:00am	Cinema 2	Opening Keynote	Join us for the opening keynote address from Elliot Costello, co-founder and CEO of YGAP.	Elliot Costello	All ages
INTERACTIVE PANEL DISCUSSION					
10:00 - 10.45am	Cinema 2	Story, Art and Human Rights	Following our Opening Keynote, this panel will be an informal discussion about the power of the arts to honour and to give a place in history for stories, to empower people and to act as healing tool for those who have had or continue to have, their human rights transgressed. Speakers include Melbourne's creative collective Cheeseagle - contemporary and street artist, Kaff-eine and creative director and producer, Emily Cheesman. They will be joined by 24-year-old Wiradjuri woman, Charlotte Allingham, an illustrator whose works focus on representation and activism.	Emily Cheesman Charlotte Allingham Kaff-eine	All ages
SHORT BREAK (15MIN) 10:45 - 11:00am					
AFTERNOON BREAKOUT SESSIONS:					
* SEE BELOW FOR VR & GAMES SESSION TIMES STARTING AT 8:30AM					
** THESE SESSIONS MUST BE BOOKED IN ADVANCE TO RESERVE A PLACE AS ROOM CAPACITIES ARE LIMITED					
FEATURE DOCUMENTARY SCREENING					

11:00am - 12.55pm	Cinema 2	STEP - Followed by a Q&A with one of the lead protagonists, Tayla Solomon	A story of true life challenge and triumph, a group of young women take the stage with a fierceness – with each move it seems that they are putting everything on the line, because they are. They are teenagers on the verge of womanhood, by turns graceful, goofy, joyous, determined, elegant, insecure, hopeful but always passionate. These are the Lethal Ladies of The Baltimore Leadership School for Young Women (BLSYW), and they are not only a competitive step team headed for a multi-state showdown but are also aiming to break barriers as the first graduates of their school, whose mission is to send every single one of its students to college.	Tayla Solomon	Classified PG
INTERACTIVE PROBLEM SOLVING WORKSHOP: UN YOUTH JOINT CABINET					
11:00am - 12.55pm	Studio 1	UN Youth Joint Cabinet Crisis	When international government emergencies hit, what happens to human rights? After watching a short film, students are given a crisis scenario and work through a diplomatic problem solving process led by UN Youth. UN Youth Australia are one of Australia's largest youth-led organisations, educating and empowering young Australians to build the peoples' movement for the United Nations.	Zoe Brightling UN Youth	Short Film - Hope City has not been classified. It contains mature themes and some sounds of distant gun fire. The workshop requires participants to debate, think about government function and strategy so maybe suited to 15+
INTERACTIVE PANEL DISCUSSION: SO, YOU WANT TO BE A YOUTH ACTIVIST?					
11:00-11:55am	Cube	So You Want to Be an Activist?	Are you passionate about human rights but not sure how to get involved? Do you want to create positive change in your community but not sure where to start? Join us for a discussion with Wiradjuri illustrator, animator and concept artist Charlotte Allingham; filmmaker and disability identity activist Amy Marks; and the creative force behind Polished Man 2017, YGAP's Head of Campaigns Kylie Wallace; to hear how they made their start in human rights activism and learn some of the ways that you can get involved.	Moderator: Syrie Payne (HRAFF) Amy Marks Kylie Wallace Charlotte Allingham	All ages
INTERACTIVE PANEL DISCUSSION: WRITING ONE STORY. THE STORY OF MILLIONS.					

12:00-12:55pm	Cube	Writing One Story. The Story of Millions.	Join author Zana Fraillon in conversation with humanitarian activist and youth leader Omar Al Kassab, moderated by Barrister and HRAFF co-founder Evelyn Tadros as they explore how storytelling can go a little way to illuminating the experience of asylum seekers and refugees in the hope of creating change.	Moderator: Evelyn Tadros (HRAFF) Zana Fraillon Omar Al Kassab	All ages. Mention may be made of torture or being shot but no details will be given.
12:55 to 1:35pm LUNCH (45min)					
VR/GAMES SPEAKER: LEENA VAN DEVENTER					
1.35pm - 2.30pm	Cinema 2	How can VR and Games work for change?	Leena van Deventer is a writer, game developer, and educator from Melbourne. In 2013 she co-founded WIDGET, a support group for women and non-binary game developers with over 800 members. In 2016 she co-authored "Game Changers: From Minecraft to Misogyny, the fight for the future of videogames" for Affirm Press with Dr. Dan Golding. Leena was on the curatorial advisory committee for ACMI's "Code Breakers" exhibition, and is the Deputy-Chair of the Games and Interactive Advisory Committee for the Australian Writers Guild. Leena also sits on the Board of Directors of the Victorian Women's Trust.	Leena Van Deventer	All ages
DIGITAL COLLAGE WORKSHOP: THE FUTURE IS NOW					
1.35pm - 2.30pm	Cube	The Future Is Now	Memes, gifs, emojis, hashtags and universal languages in a post-truth era. Through collage and digital media, this session looks at reshaping the past with the tools of the present. Representation is the key to public perception, so what voices aren't being heard? Drawing on pop and Internet culture, Artist Xanthe Dobbie uses collage as a powerful political tool for calling into question and examining the characterisation of our current historical moment - art is not a mirror held up to society, but a hammer with which to shape it.	Xanthe Dobbie	All ages. BYO Smart Device or Ipad. All workshop tools are free and available online.
AWARDS: CINESEEDS MOVIE POSTER COMPETITION					

1.35pm - 2.30pm	Studio 1	Cinseeds Movie Poster Competition	What does it take to market a film with a human rights message? Showcasing the artworks of the five finalists of the CineSeeds Movie Poster Competition. Join us in ACMI's Studio 1 to hear them pitch before the judges announce the overall Winner. A unique opportunity to see the short film Hope City and hear directly from lead actor Ror Da Poet and the films Director Thomas Baricevic.	Thomas Baricevic & Ror De Poet Plus Guest Judges from Castan Centre of Human Rights Law and Madman Entertainment	Short Film - Hope City has not been classified. It contains mature themes and some sounds of distant gun fire.
VIRTUAL REALITY & GAME PLAY ROOM					
MULTIPLE START TIMES: 8:30AM 9:30AM (short) 10:05AM 11:00AM 12:00PM 1:00PM (short) 1:35PM	Studio 2	Virtual Reality & Game Play Room	Book your 50 minute session in the VR & Game Play Room and try a series of games and virtual reality experiences that explore human rights from an interactive perspective. What choices would you make differently if you had the chance?	Multiple Interactive Stations	Some age restrictions. See below for guidance. HRAFF volunteers will be briefing and supporting participants to ensure appropriate & safe use at all times.
		VR 1 - Assent	An immersive autobiographical documentary by Oscar Raby. "In 1973 my father witnessed the execution of a group of prisoners captured by the military regime in Chile, the Army that he was part of. Assent puts the user in my father's footsteps as we head to the place where that happened."	On Oculus Rift Created by Oscar Raby, VRTOV	Oculus Rift Recommends 13+. Mature Themes. This experience has the sound of gunfire and an artistic image of some men who have been shot, with blood and blindfolds on.
VIRTUAL REALITY & GAME PLAY ROOM (continued)					
MULTIPLE START TIMES: 8:30AM 9:30AM (short) 10:05AM 11:00AM	Studio 2	VR 2 - Inside Manus	Inside Manus combines the powerful testimony of refugees held in Australia's Manus Island immigration detention centre, with the immersive power of virtual reality storytelling. The experience transports you behind the razor-wire of Australia's secretive offshore processing regime to hear the stories of three detainees told in their own voices and in their own words.	On Samsung Gear Written and Directed by Lucas Taylor. A Hoodlum, Chemical Media and Cutting Edge production for SBS and Screen Queensland.	Mature Themes. The audio makes mention of war, rape and has sound of distant gunfire.

12:00PM 1:00PM (short) 1:35PM		Game 1 - Papers, Please	<p>The communist state of Arstotzka has ended a 6-year war with neighboring Kolechia and reclaimed its rightful half of the border town, Grestin.</p> <p>Your job as immigration inspector is to control the flow of people entering the Arstotzkan side of Grestin from Kolechia. Among the throngs of immigrants and visitors looking for work are hidden smugglers, spies, and terrorists. Using only the documents provided by travelers and the Ministry of Admission's primitive inspect, search, and fingerprint systems you must decide who can enter Arstotzka and who will be turned away or arrested.</p>	Genre: Puzzle video game	Not Rated. Common Sense Media Recommend 15+. There are mature themes that force the player to make difficult ethical decisions that can lead to arrest, poverty, violence, and death of a character.
		Game 2 - Third World Farmer	<p>3rd World Farmer touches on many subjects related to world hunger and poverty, such as corruption, trade barriers, armed conflict, lack of education, sanitation, infrastructure and economic stability. These factors are brought into play through an intuitive and easy-to-play simulation, where the player makes choices primarily about crop types, livestock, tools, and structures for his farm, as well as managing the family members' health, education, marriages and jobs.</p>	Genre: Serious game	All ages.

VIRTUAL REALITY & GAME PLAY ROOM (continued)

MULTIPLE START TIMES: 8:30AM 9:30AM (short) 10:05AM 11:00AM 12:00PM 1:00PM (short) 1:35PM	Studio 2	Game 3 - Homeland Gauntanamos	<p>Homeland Guantamos is a game designed to spotlight the inhumane conditions being faced by 300,000 people in immigrant detention as a result of unfair Department of Homeland Security policies. Players assume the role of an undercover journalist doing an investigative series who must uncover the true story of Boubacar Bah, an immigrant who died in U.S. Immigration & Customs Enforcement custody under questionable circumstances in 2007. The user experiences a 3D walk-through tour of the facility led by a guide, during which they encounter video stories about actual situations as experienced by former detainees, and gradually uncovers clues that will help them solve Boubacar's case.</p>	Genre: Serious game	Not Rated. Characters make some verbal reference to violence.